

Celestial Seasonings

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Curriculum Area	Science
Subject Area	Earth Science/Space
Grade Level	4 th grade, 3 rd grade and 6 th grade
Learning Objectives	• The student will investigate the spatial relationships among the Earth, moon,
	and sun.
	• The student will understand the effect of celestial bodies on Earth's seasons.
	The student will conduct research on the seasons in order to create an
	electronic presentation on that subject.
Correlation to the	Science 4.7, 3.8, 6.10
SOL	C/T 5.2, 5.3, 5.4
Video/Technology	For class:
Hardware/Software	Computer with CD-ROM drive and audio capabilities
Needed	Computer Projector System
	TV/Monitor and VCR
	For each student:
	Computer with CD-ROM drive
	HyperStudio software
	Other:
Made dala Described	Selected video, CD-ROMs, and Web sites from <u>Technology Resources</u>
Materials Required	For each student:
	A copy of HyperStudio Basics
	A copy of Student Guide to HyperStudio Animation
Procedures/Activities	A copy of the Evaluation Checklist Toggher should resource (including at least one video source) from the
Procedures/Acuvities	1. Teacher chooses resources (including at least one video source) from the
	<u>Technology Resources</u> attachment.

	2. Show a pre-selected video clip to introduce the subject to your students. Tell
	them that they will be creating a HyperStudio stack about the relationships
	between the earth, sun and moon. The stack will also include an animation of
	the movement of the earth, sun and moon in relation to seasons. Give
	students a copy of each of the handouts, including the Evaluation Checklist.
	3. Teachers may need to demonstrate using the CD-ROM to conduct research.
	Then the students are allowed to conduct their own research using the CD-
	ROM and other resources, taking notes for their stack.
	4. Students create a HyperStudio stack about the earth, sun and moon,
	including the animation they have created. They can choose which topics
	they wish to cover from the list on the Evaluation Checklist, or they can
	create their own topic with approval from the teacher. They then present
	their stacks to the class.
Content Assessment	See attached Checklist
Technology	See attached Checklist
Integration	
Assessment	
Extensions	Math: Students can be challenged to calculate the relative sizes and distances
	between the earth, moon and sun and find a way to show these large numbers in
	meaningful ways.
	History: Students can investigate the past theories of how the earth, moon and
	sun are related.
	Art: Students can create mobiles that demonstrate the paths that the various
	celestial bodies take around each other.

Technology Resources for the Seasons

Instructional Videos

Take a Look #8: Seasons (10 min, grades 2-4)

Take a Look #13: The Moon (10 min, grades 2-4)

Newton's Apple #1503: Phases of the Moon (30 min, grades 5-12)

Journey Through the Solar System #5: Assignment Shoot the Moon (30 min, grades 9-12)

Journey Through the Solar System #6: The Moon and Man (30 min., grades 9-12)

CD ROMs

Eyewitness Space (*Dorling Kindersley*)

Imagine the Universe! (see http://catalog.core.nasa.gov/core.nsf/ and search for the title)

Web Sites

Astronomy and Flight Resources

http://www.cstone.net/~huneycut/webresources/astronomy.html

Discovering the Earth Moon Relationship

http://earthview.sdsu.edu/trees/E-Moon.html

Moon Discovery

http://trackstar.hprtec.org/main/display.php3?track_id=8340

Astronomy Module Pilot Project

http://bvsd.k12.co.us/~rochman/astromodule.html

Moon Glow

http://starchild.gsfc.nasa.gov/docs/StarChild/teachers/moonglow.html

Here Comes the Sun!

http://vortex.plymouth.edu/sun.html

HyperStudio Basics

1. Setting up the stack:

- At the **Student** Menu, click on **HyperStudio**.
- Click on New Stack. Click Yes, then Yes.
- Click on the window bar and pull it to the right.
- Click on **Tools** and drag down and to the left of the window.
- Click on the **Colors** and drag down and to the left under the tools.

2. Inserting a graphic object:

- Under Objects select Add a Graphic Object...
- Click on **Desktop**, your disk icon, then the name of the graphic. Click on **OK**.
- With the Lasso or Square Selector Tool, crop the picture. Click on OK.
- Click in the middle of the picture and drag to place it.
- Click outside of the picture. Select the frame color, if desired and click on the up arrow to select a width. Click on **OK.**

To edit the graphic later:

- Click on the **Pointer Tool** and click once in the middle of the graphic to drag it to a new place.
- Click on the **Pointer Tool** and double click on the graphic for more options. Click on **OK** when done.

3. Creating a frame:

- Click on the Rounded Rectangle Tool, the Rectangle Tool, or the Oval Tool.
- Click in a corner and drag diagonal to the other corner.
- Click on the **Paint Bucket**. Click on a color or pattern. Click in the outside or inside of the border to fill with color.
- Note! Patterns cannot be changed later on, solid colors can.

4. Adding text:

- Under Objects, go to Add a Text Object, then on OK.
- Click on the inside of the dotted box and drag it to where text is needed.
- Shape the box by clicking on the dotted lines and dragging.
- Click outside the box.
- Choose a **Text** and **Background** color.
- For labels, titles, and short text click off **Draw scroll bar**.
- Click on **Style...** Choose the text, style, and size. (24, 36, or 48 is good for labels and titles, 18 for paragraphs.)
- Next to **Align:** click and select **Center** for titles or labels, **Left** for paragraphs.
- Click on **OK** and then on **OK** again.
- Click on the **T(text)Tool** and click inside the box.
- Type the text.

To edit the text later:

- Click on the **T** tool and click in the middle of the graphic. Delete or insert text.
- Click on the **Pointer Tool** and double click on the text for options. Click on **OK** when done.

5. Drawing objects:

- Use the **Paint Tools** to draw directly on the page, as in Kid Pix or Super Print.
- Double clicking on paint tools usually brings up options.
- Remember, if you type text directly on the page, it cannot be edited, only erased.

To move drawn objects:

• Click on the **Square or Circular Selector Tool** or the **Lasso Tool**.

- Click and drag diagonally from corner to corner to select.
- Click in the middle of the object and drag to place it.

6. Starting a new card:

• Under **Edit** select **New Card**.

7. To clear everything except the text and graphic objects:

- Under Edit select Erase Background.
- **8.** Adding buttons: Note! Add buttons only when two or more cards are done.
 - Under Options click on Add a Button...
 - Decide on either a word button or an icon button.

For word buttons:

- Type a button name like: **NEXT, MAIN** or **BACK.**
- Choose a name (text) color and background color.
- Choose a button shape option.

For icon buttons:

- Click on **Icons...** and select an icon. Click on **OK.**
- Try choosing the invisible box option as well with icons.
- Click on OK.
- Position the pointer inside the button. Click and drag the button to the bottom or top right or left, depending on if it is a back button or a forward button.
- Click outside the button.
- Click Another Card.
- Click on an **arrow** until the linking card is showing. Click on **OK**.
- Pick a **Transition option** and a **Speed** Click on **Try it** to preview the choice.
- Click on **OK** and then on **Done**.
- Click on the **Hand Tool** and then on the button to test.

To edit a button already made:

- Click on the **Pointer Tool**.
- To move the button, click once on the button and then click and drag to a new place.
- Double click on the button for other editing changes.
- Make any necessary changes to the options showing.
- Click on **Actions** . Click on **Another Card**, even if it is already selected.
- Click on the **Arrows** if necessary to change the linking card.
- Change any transition options necessary.
- Click on **OK** and then on **Done**.
- Click on the **Hand Tool** and then on the **button** activate.

Student Guide to Creating an Animated HyperStudio Card on the Seasons

- 1. **Open** a HyperStudio **New Stack**.
- 2. Click on Yes and OK.
- 3. Bring down the **tools** and the **colors**.
- 4. Using the **circle tool** draw a sun. Use the **fill tool** to fill it in.
- 5. Using the **circle tool**, draw a black orbit around the sun.
- 6. Using the **circle tool**, draw a small blue circle on the orbit. **Fill** in with blue.
- 7. Under **Objects** go to **Add a button** Under **Type** click on the **lasso tool** then on **OK** and **OK**. and **OK**.
- 8. Circle the blue circle with the **lasso** and then **click** on **OK**.
- 9. Under **Things to Do: click** next to **Play Animation**, then on **OK** and then on **Current Card**. Again frame the blue circle.
- 10. Hold down and drag the mouse cursor clockwise to record a path. Release the mouse when done.
- 11. Click on Try It. Click on OK and then on Done.
- 12. **Draw** symbols for the seasons on each side of the orbit.
- 13. **File** and **save** your work. **Title** it Seasons.

Evaluation Checklist for HyperStudio Celestial Seasonings Project

Title Page:
Frames
Appropriate picture
Title and Name of Author
Animation:
Neat drawings
Seasons in proper place on diagram
Animation works properly
Other pages (minimum of 4/maximum of 8):
Title
Text shows knowledge
Complete sentences
Picture
Frame
Button back
Potential page topics:
Compare physical properties of earth, sun and moon
Describe sun characteristics
Phases of the moon
Tidal activity caused by moon
Origins of the earth, sun and moon
Solar eclipse
Lunar eclipse
Illustrated definitions of Revolution and Rotation
Historical opinions of the earth, sun and moon relationship
Superstitions about the moon
Gravity's role in relation to orbits
Equinoxes and solstices